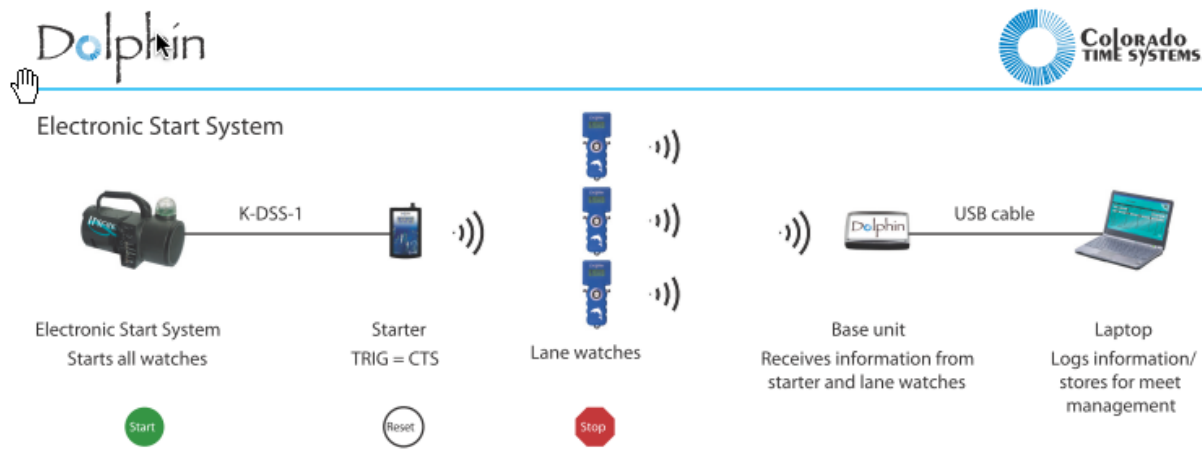


OVERVIEW



COMPUTER OPERATOR (MEET MANAGER) INSTRUCTIONS

Dolphin as Primary Timing System

Computer Operator Instructions-- Dolphin Standalone Operation (Sports Timer not used)

In this mode, the Dolphin wireless watches are the primary times for results, and a sports timer is not used.

NOTE: If you have questions about using your meet management software, press F1 or select the Help Menu in your software.

Confirm Set Up

Look at the Dolphin screen. There should be a yellow light showing for each lane that has a wireless watch assigned to it (see screenshot).

If this is not the case, or if you have questions about various features, review the Software Set Up and Hardware Set Up instructions (loaded onto the computer at installation of the Dolphin software), and ensure that your system is set up properly.

After the Race

- If Using Dolphin Starter

After the race, the Starting Official will press Start/Stop and then Reset on the Dolphin Starter. Reset causes the Dolphin software to write the result file to the C:\CTSDolphin folder on the computer and the next race can be started.

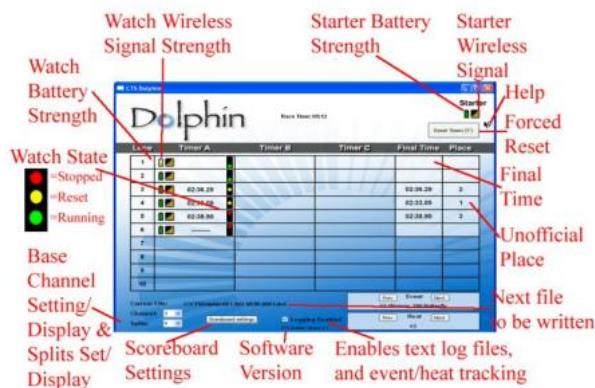
- If NOT Using Dolphin Starter

As each swimmer finishes the race, the Lane Timer(s) in that lane will press Start/Stop and then Reset on the Watch(es) assigned to that lane. After all Lane Timers press Start/Stop at the end of the race and then Reset, the Dolphin software writes the result file to the C:\CTSDolphin folder on the computer and the next race can be started.

Note

Use the Reset Timers button (shortcut R), in the upper right of the screen, to force a reset only if one or more lane timers or the starting official has failed to reset the watch(es), and the next race is about to begin. You can tell if a watch has been reset because it will have a yellow light showing in the watch state column on the Dolphin screen.

For more information about getting the race results into your meet management software, see the help files for that software. For more information about Dolphin, visit dolphin.coloradotime.com, or look in the CTSDolphin\DOCS folder on your computer.



Dolphin Screen-- DO NOT CLOSE THIS WINDOW while using Dolphin. It's OK to minimize it.



Electronic Start System

Starting Official Instructions

Work with the Computer Operator to make sure that the Dolphin Starter and Watches have been properly set up for your meet, following the Hardware Set Up Instructions.

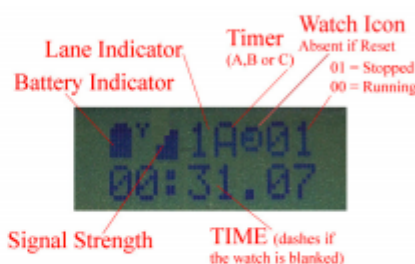
*NOTE: The Dolphin Starter must be connected to the electronic start system's **Timer Start** or **Start Output** jack. Connection to any other jack **will** damage the Dolphin Starter.*

1. Use the electronic start system to start the race. The start time will be sent wirelessly from the Dolphin Starter to the Lane Watches, starting them.
2. After the race, press Start/Stop and then Reset on the Dolphin Starter to reset the system for the next race. (At Reset, the Dolphin software will write a result file on the computer for access by meet management software.)

Synchronized Start (from Electronic Start System or Dolphin Starter)

Lane Timer Instructions

Follow the directions for the method your facility is using: Synchronized Start or Wireless Manual Start.



Watch Operation

1. The Starter will start all watches.
2. Press either of the side Start/Stop buttons to stop your watch.
3. IF YOU HAVE BEEN ASKED TO TAKE SPLITS, press one of the side buttons one time for each split. Your watch will display the split time for about 2 seconds, and then show the running time again.
4. You should not press any other buttons, unless you are blanking your lane (see below).

Note: If you take too many splits (this includes taking one or more splits in a race or event which is not recording splits), your watch screen will display the split time and won't automatically display running time after 2 seconds. The watch is still recording running time, and will display it once you press one of the side buttons again, as long as the Starter has not yet pressed Reset.

The watch icon on the top row indicates time is running on the watch; it disappears when the Starter has reset all the watches for the next race. Once the Starter presses Reset, the bottom line on your watch will show "RESET," alternating with the previous time.

Blanking your lane

If there is no swimmer in your lane for the current heat, after the start you can press reset. Your watch will display a line of dashes indicating that your lane is blanked. After the Starter has reset the watches, your watch will automatically accept the start signal for the next race.

If you accidentally set dashes (blanked the lane), push Start/Stop to resume timing. The watch is still accurate as long as the watch icon is still displayed.