

# TIMING NOTES

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1. We will be using 3 automated watches with one manual backup watch in each lane. The roles of the three timers in each lane will be as follows:
  - a. First timer will be in charge of a manual stopwatch and an automated watch.
  - b. The second timer will be in charge of an automated watch and the clipboard to write down the manual watch time. He will have a sheet for all heats for an event instead of the individual cards as in previous years. The time from both the automated and manual stopwatches will need to be recorded.
  - c. The third timer will have an automated watch and will help with anything needed like getting the attention of the starter if a problem has been encountered, getting swimmer name or getting/returning event sheets with the runners.
2. There will be a backup timer from each team with two watches if you have problems with your manual watch. Yell BACKUP if you need one of the watches. You can use a backup watch from either team but make sure it gets back to the right backup person.
3. If you need to leave for a minute, contact the backup timer to step in while you are gone. You will need to leave the automated watch with that person.
4. Home team swim in the even lanes and the away team swim in the odd lanes. So the home team will have two timers in the odd lanes and one in the even lanes. The away team will have two timers in the even lanes and one in the odd lanes. Please check in with the head timer to get lane assignment.
5. One timer should always ask the child getting out what their name is and double check it is correct with the event sheet. Do not ask them if their name is Jennifer but have them tell you what their name. Report any problems to the head timer asap.

- 6. You should stop the stop watch when the first part of any of their body touches the wall. Even if it is a two handed touch stroke. It is the job of the stroke judges to disqualify them if they don't do a proper finish.**
- 7. In order to get an accurate time, you need to lean over the pool in order to see when they touch. An accurate time is important to the swimmers!**
- 8. PLEASE be in position at least 10 minutes prior to start so we know you are there. The meet CAN NOT start till we have all timers there!**

#### **HOW TO USE THE AUTOMATED WATCHES:**

- 1. ALWAYS keep the watch around your neck. If it drops, it is very expensive to repair/replace.**
- 2. The automated watches start automatically, so you don't need to do anything to start it.**
- 3. To stop the watch at the end of the race, press the STOP/START button. If you hit the button by mistake at the wrong time, just hit STOP/START again and it will resume with the correct time.**
- 4. After the race is over, you DO NOT need to hit reset. The time will be reset automatically when the next race start. The ONLY time you would need to hit reset is if you are directed to by the starter.**
- 5. If you do not have a swimmer in your lane, then you can hit reset and you will get all dashes. If you did this by mistake, hit START/STOP and the time will resume.**
- 6. The automated watches are wired for a lane. So you should never swap lanes without swapping watches also. If you do, the two kids will get someone else's time.**